

LANCASTER COUNTY

APPLICATION TO AMEND OR CHANGE THE TEXT OR MAP OF THE
LANCASTER COUNTY UNIFIED DEVELOPMENT ORDINANCE

Do Not Write In This Box	
Application#	Date <u>7-7-16</u> Paid <input checked="" type="checkbox"/>
<u>RZ-016-007</u>	

- The application is for amendment to the: (check one)
 District Boundary Map (fill in all items #2,3,4,5,6,7,&9 only)
 Ordinance Text (fill in items # 8 & 9 only)
- Give either exact address or tax map reference to property for which a district boundary change is requested: 0156-00-001.00
- How is this property presently designated on the map? R-45a
- How is the property presently being used? Office
- What new designation or map change do you purpose for this property? MF, Multi Family
- What new use do you propose for the property? Single Family + Multi-Family Housing

EXPLAIN UNDER ITEM #9 WHY THIS AREA SHOULD BE REDESIGNATED OR CHANGED.

- Does the applicant own the property proposed for this change? YES NO If no, give the name and address of the property owner and attach notarized letter from property owner:

- If this involves a change in the Ordinance text, what section or sections will be affected? _____

- Explanation of and reasons for proposed change: Acute need for housing

(attach another page if additional space is needed)

- Applicant's can request a 5 minute PowerPoint presentation at County Council to be given during the ordinance reading time and at 1st reading only. You will be allowed 5 slides or less. This information must be given to the Clerk to Council by the Friday prior to the Monday Council meeting. Please check the appropriate box to indicate whether or not you will be giving a PowerPoint presentation. YES NO

NOTE: It is understood by the undersigned that while this application will be carefully reviewed and considered, the burden of proving the need for the proposed amendment rests with the applicant.

APPLICANT'S NAME (PRINT)
DANNY R. Blackwell
ADDRESS:
16 N. Matson St
Rock Hill, SC 29067

Danny R. Blackwell
SIGNATURE

Phone: 803.475.6835